

*A HANDBOOK OF
UMMU ENGLISH IMMERSION CAMP*



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**RUN DOWN UMMU ENGLISH IMMERSION CAMP (UEIC)
ENGLISH DEPARTMENT STUDENTS ASSOCIATION
MUHAMMADIYAH UNIVERSITY OF NORTH MALUKU
2018**

No.	Day - Date	Time	Activity
1.	Friday, September 7, 2018	2 – 3 pm	Assembling
		3 – 5 pm	Creating English Immersion Camp Zone
		5 – 6.30 pm	Getting ready for praying (making food and taking a bath)
		6.30 – 7 pm	Religious activity
		7 – 8 pm	Dinner
		8.20 – 10 pm	Intronight
		10 pm – 5 am	Free time (entertainment and resting)
2	Saturday, September 8, 2018	5 – 6 am	Religious activity
		6 – 6.30	Morning exercise
		6.30 – 8 am	Making food and taking a bath
		8 – 11.30 am	Searching for Treasure
		11.30 am – 1 pm	Getting ready for praying (making food)
		1 – 3.30 pm	Arguments Battle

		3.30 – 4 pm	Religious activity
		4 – 5 pm	Bucket Story
		5 – 6.30 pm	Getting ready for praying (making food and taking a bath)
		6.30 – 7 pm	Religious activity
		7 – 8 pm	Dinner
		8.20 – 10 pm	Harmony Night
		10 pm – 5 am	Free time (entertainment and resting)
3	Sunday, September 9, 2018	5 – 6 am	Religious activity
		6 – 6.30	Morning exercise
		6.30 – 8 am	Making food and taking a bath
		8 – 10 am	Spelling Bee
		10 – 11.30 am	Words for UEIC
		11.30 am	See you later...

UMMU ENGLISH IMMERSION CAMP (UEIC)

Goal	Developing the Participants' Communicative Competence
Objectives	<ul style="list-style-type: none">• To provide English environment where participants can practice their English ability in context• To trigger participants to be more active and be confident in expressing their thought using English• To create participants' togetherness and stimulate participants ability to work in group

Intronight

*Searching
for Treasure*

*Argument
Battle*

Bucket Story

*Harmony
Night*

Spelling Bee

*Words for
UEIC*

INTRONIGHT



Introducing each participant in creative way. Here, each participant is invited to come in front of other participants and describes one of his/her friend among all participants. The description cannot mention the name of the participant he/she refers to. Other participants have to guess the name of the participant being described. Participant who is able to guess correctly, will get a star as the score.

SEARCHING FOR TREASURE

Facilitators prepare six papers for each group with some short writings on the front side of the papers. The short writings are parts of a complete sentence, but those parts aren't written in good arrangement at the papers. The facilitators then put the papers into hidden in three different buildings around the campus. Each group has to search all parts of the papers. At the back side of the papers, the facilitators write some directions so that by following the directions participants can find out all the papers being hidden. After all papers are gathered, participants in each group have to arrange the papers into a right arrangement of a complete sentence. After that, the group has to express their opinion about the sentence they have arranged.



ARGUMENT BATTLE



Taking British Parliamentary Debating System into reference, this activity is designed. There is no quite difference between BPDS and Argument Battle. This activity is done as an introductory section for all participants who will take Advanced Speaking class at their following semester in which BPDS is applied in the classroom.

BUCKET STORY

Facilitators prepare some words in small papers based on the number of participants. Each paper contains one English word. The papers are folded and all put in a bucket. All participants are invited in front of their friends and randomly take out a folded paper from the bucket. He/ She has to tell a story based on the word he/ she gets. The story has to be delivered at least three minutes. Less than three minutes is not allowed.



HARMONY NIGHT



Each group choose one English song to sing in front of their friends. All participants sing the songs together. After singing, other groups have to explain the meaning of the song based on their understanding and with their own words.

SPELLING BEE

This activity is like Spelling Bee which we have already known. Facilitators prepare some words and throw each word to participants. Participants have to compete raising their hand as fast as possible to get pointed by the facilitators. The fastest participant will get chance to spell the word. The correct spelling will get a star as the additional group score and the wrong spelling will loss one star from their group board.



WORDS FOR UEIC



The last activity provides time for all participants to share their opinion about all UEIC activities they have participated. The opinion includes the participants' whether appreciations or critics.



THANK YOU